

Dinner Gone Bad

RULES: Other

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START POSITION:

Table start: Start seated with your loaded firearm on the table. The front of the firearm (barrel, dust cover, weapon's light) and the back of the gun (grip) or your hand must be touching the table. You will stay seated throughout the shooting.

PROCEDURE:

When told to Make Ready: While standing, place your firearm on the table, facing down range. Sit down in the chair. You may maintain control of the firearm while sitting down, finger must be out of the trigger guard. Adjust the chair as needed. Feet must not be extended out in front of you (beyond the muzzle of the firearm). Load the firearm and make ready. (It may be broken down in three steps of: Table the firearm, sit and adjust the chair for your shooting position, and load and make ready.)

At the start signal, engage Target 1 and Target 2 with one shot each in any order. Then engage Target 3 and Target 4, through the window, with two shots each, in any order.

After the scenario is completed and while still seated facing downrange: remove any source of ammunition from the firearm and show a clear chamber or cylinder to the Range Officer. When instructed to do so, close the cylinder or run the slide forward. With the firearm pointed down range, drop the hammer if needed. Place the empty and safe firearm on the table (or rebag your firearm at this point). Stand up (You may maintain control of the firearm on the table so it stays pointed down range, finger outside the trigger guard, while you stand up). After standing up, you may reholster your firearm.

SCORING: Limited

ROUND COUNT: 6

TARGETS: 4

DISTANCE: One (1) and three (3) yards

SCORED HITS:

PENALTIES: Shooting out of sequence is one second per shot.

NOTES: Stay seated throughout the shooting.

